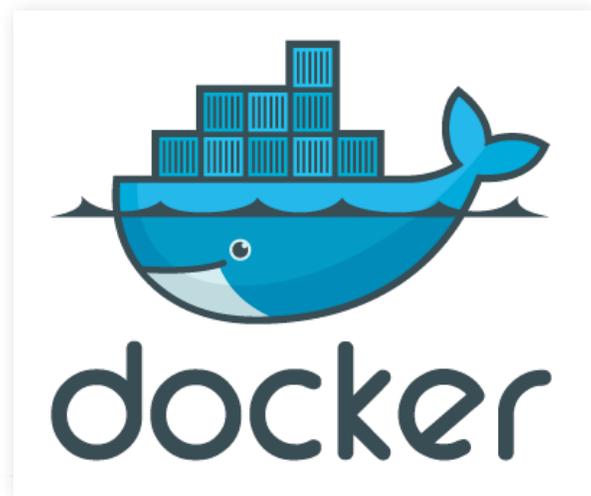


Intro to Docker

Container technology so easy it should be illegal not to use it.

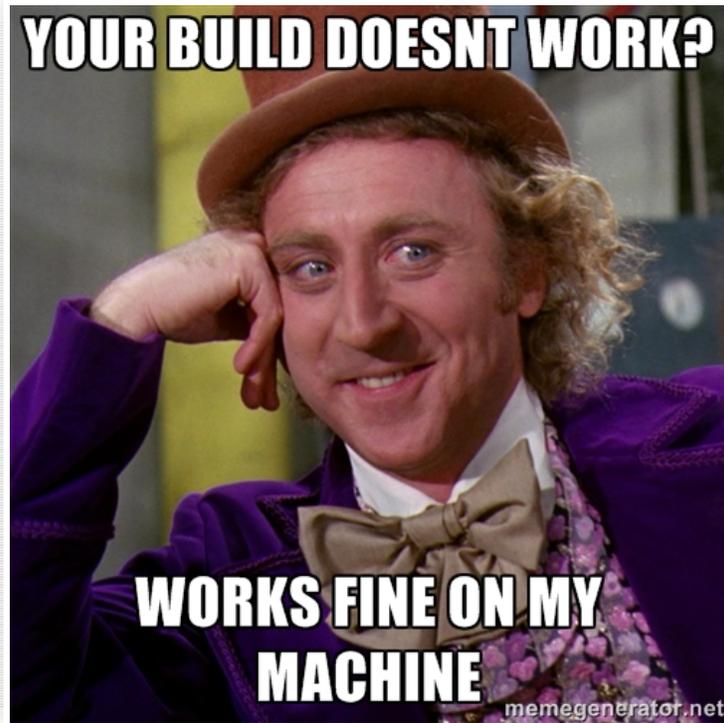
Linux User Group of Davis (LUGOD)
05/16/2016



Outline

- Slides available at <http://goo.gl/cj70Fw>
- Why Docker?
- What is Docker?
- Basic docker terminologies and commands
- Hands-on exercise:
 - build a Docker image
 - run Docker container to update theHackerWithin Davis chapter website

Why Docker?



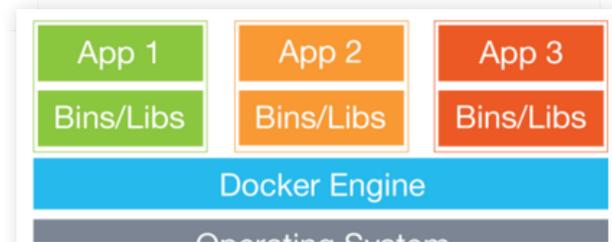
Why Docker?

- Helps reproduce an exact software environment
- Good for:
 - software development / deployment
 - reproducible science!
 - teaching (and grading)

What is Docker?

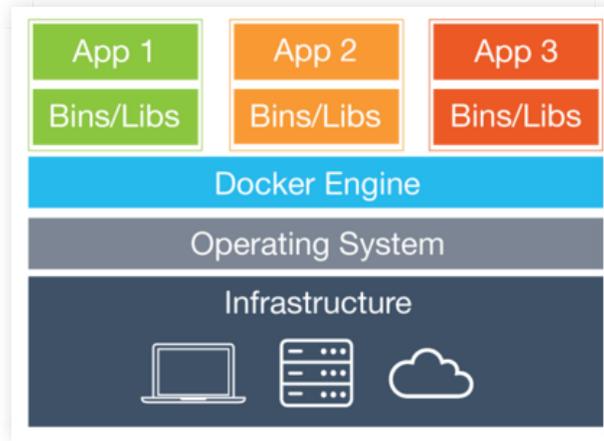
An open-source technology that allows you to package an app with all its dependencies into a standardized unit for software development.

-Docker website

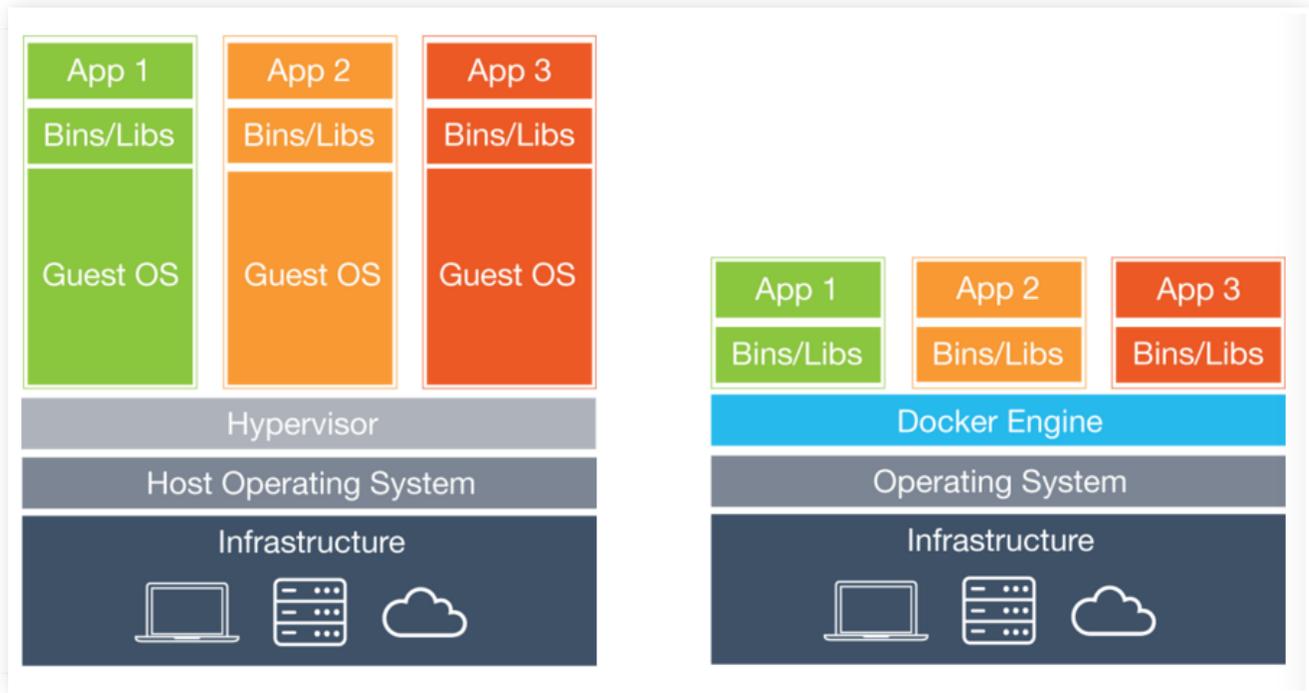


What is Docker?

- One container for running approximately one app



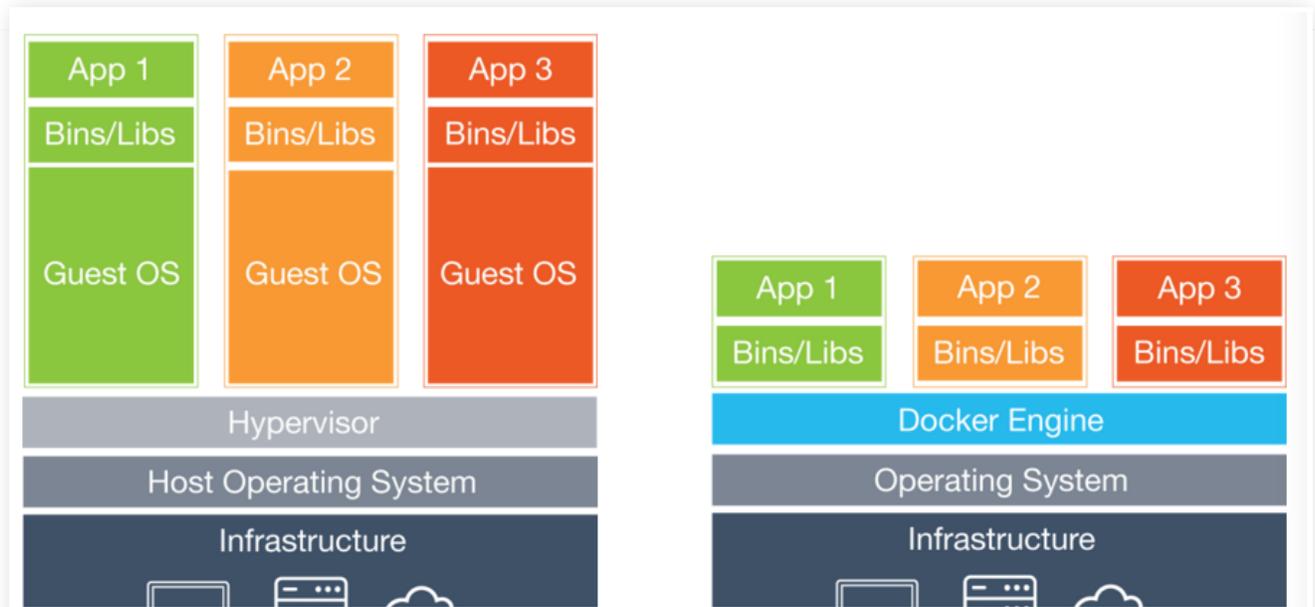
Virtual machines (left) vs Docker (right)



Software container = operating-system-level

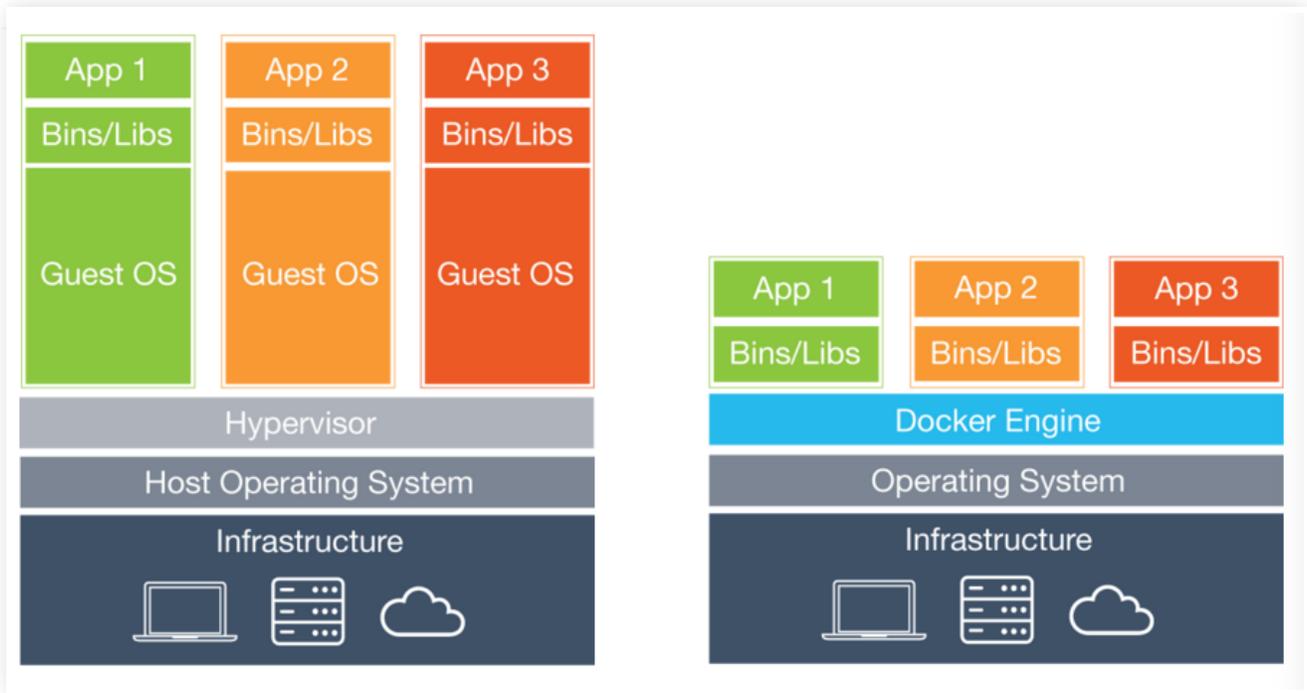
Virtual machines (left) vs Docker (right)

VM has more overhead



What is Docker?

- Containers start up faster (~500 ms)



Basic Docker terminologies

Dockerhub

an **online registry** where you can pull and host publicly available Docker images

```
$ docker pull karenynghackerwithin_dockerfile
```

searches Dockerhub for an image file

Docker image

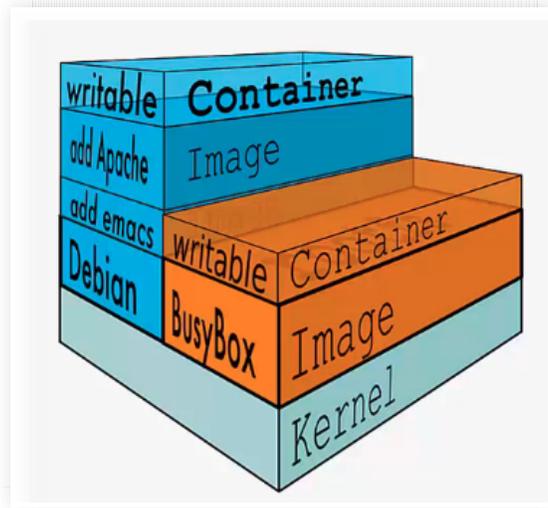
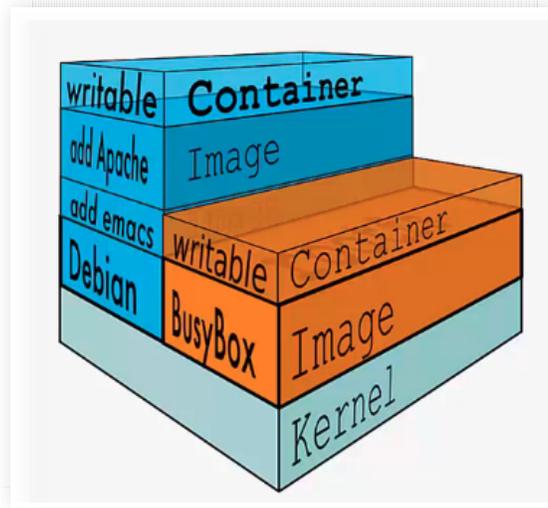


Fig. Docker infrastructure if host machine is Linux. (fig stolen from Docker)

- static image that packages Linux system runtime / library files along with the software
- can have parent / base image
- immutable

Container

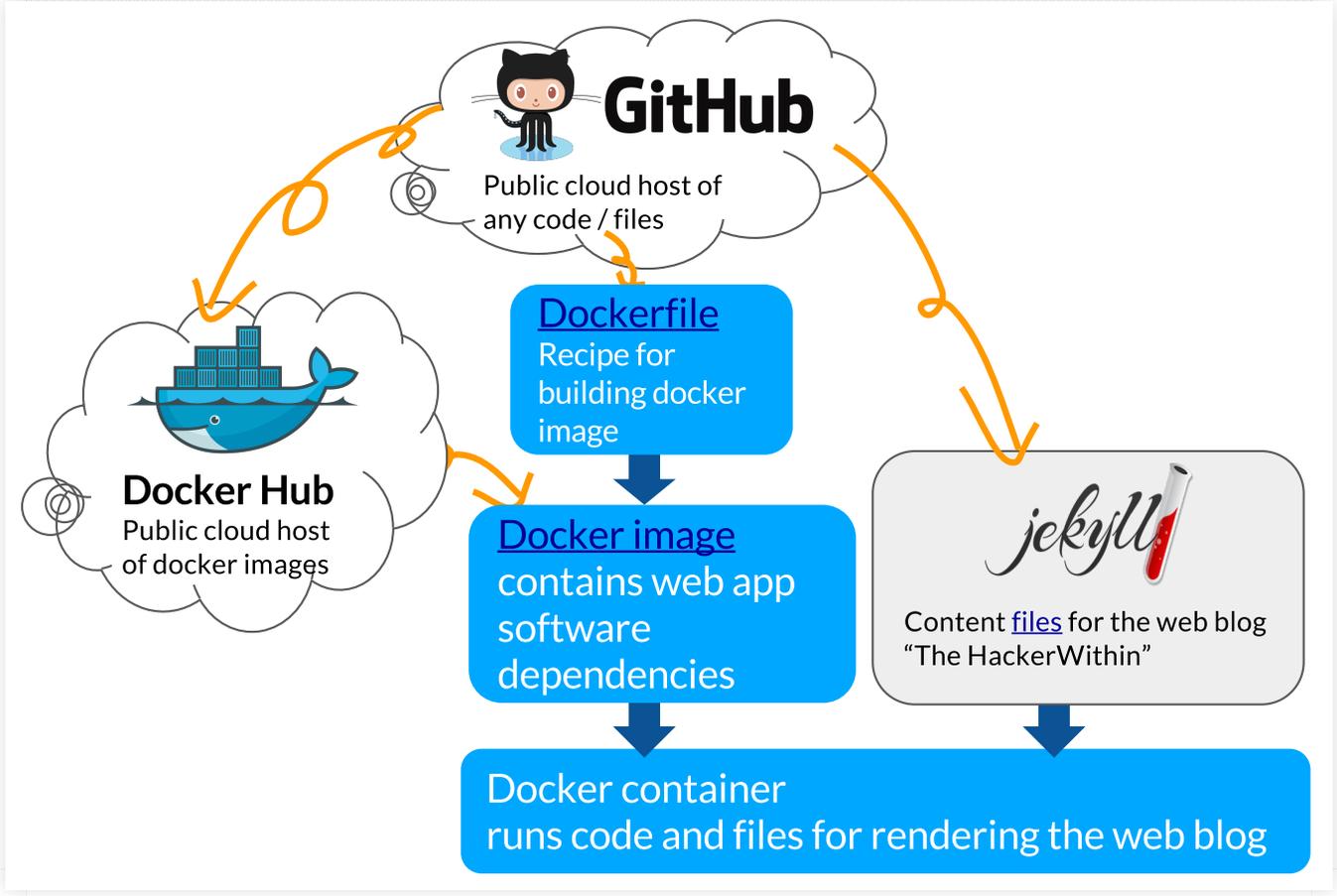


a running / stopped instance of an image

Dockerfile

- a recipe for building a Docker image
- can contain runtime configurations
- [a Dockerfile example](#) vs the [original installation guide](#)

Hands-on session



Start Docker daemon

Linux users execute:

```
$ sudo docker -d &
```

Instructions for using **Docker** without **sudo**
[here](#).

Other caveats: 64-bit Linux needed



Alternative instruction for Mac and Windows User

Start Docker QuickStart terminal



Ex1: Building the image from a Dockerfile

Dockerfile

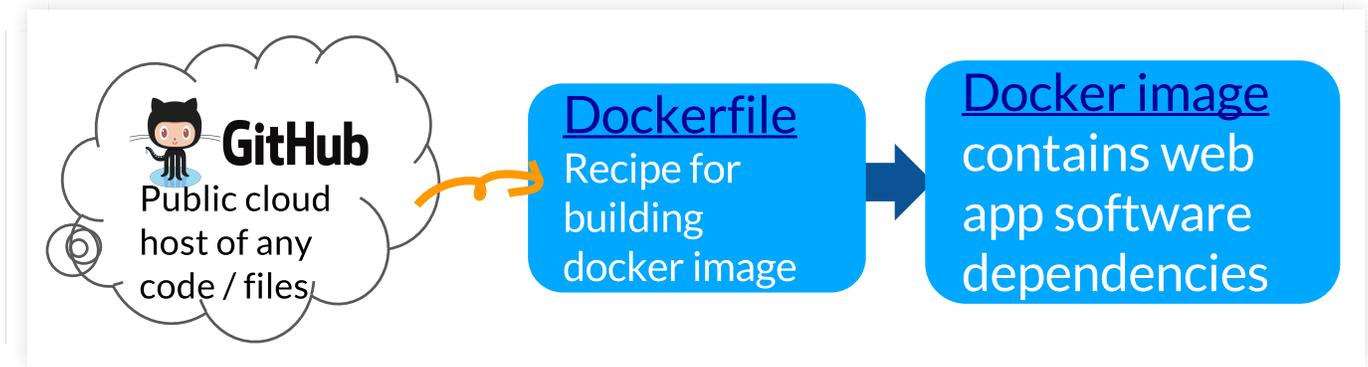
Recipe for
building
docker image



Docker image

contains web
app software
dependencies

Ex1: Building the image from a Dockerfile



```
$ git clone \
https://github.com/karenyyng/hackerwithin_dockerfile
$ cd hackerwithin_dockerfile
$ vim Dockerfile
```

Dockerfile ref API

How did I build and debug the image?

switch to a problematic dockerfile first...

```
$ git fetch origin # fetch all remote branches
$ git checkout -b failed origin/failed
$ docker build -t karenynng/silly .
```

where `-t` tags the image with
`REPO_NAME/IMAGE_NAME`.

Debug problematic image by running the image before problem occurs

Get the CACHED IMAGE HASH from printed message.

```
$ docker run -ti <CACHED IMAGE HASH>
```

Build image then check what images are locally available

Dockerfile

Recipe for building docker image



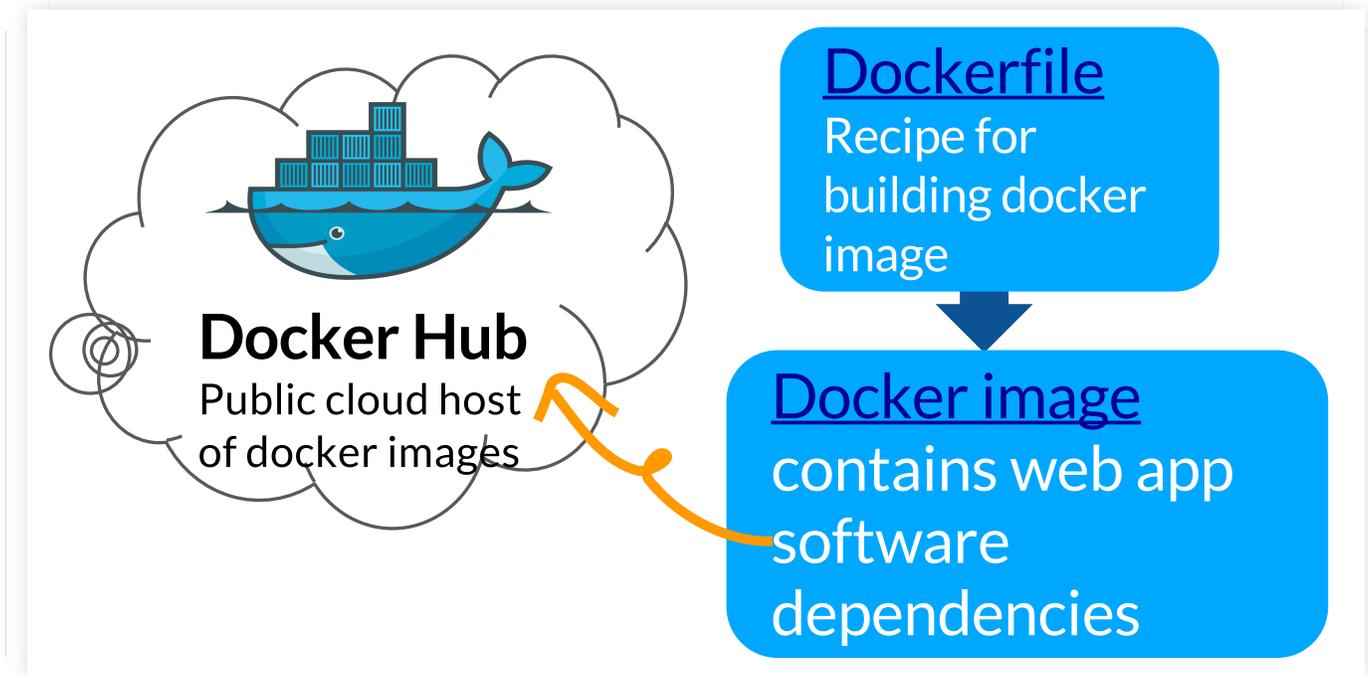
Docker image

contains web app software dependencies

```
$ docker build -t MY_DOCKERHUB_REPONAME/silly .  
$ docker images
```

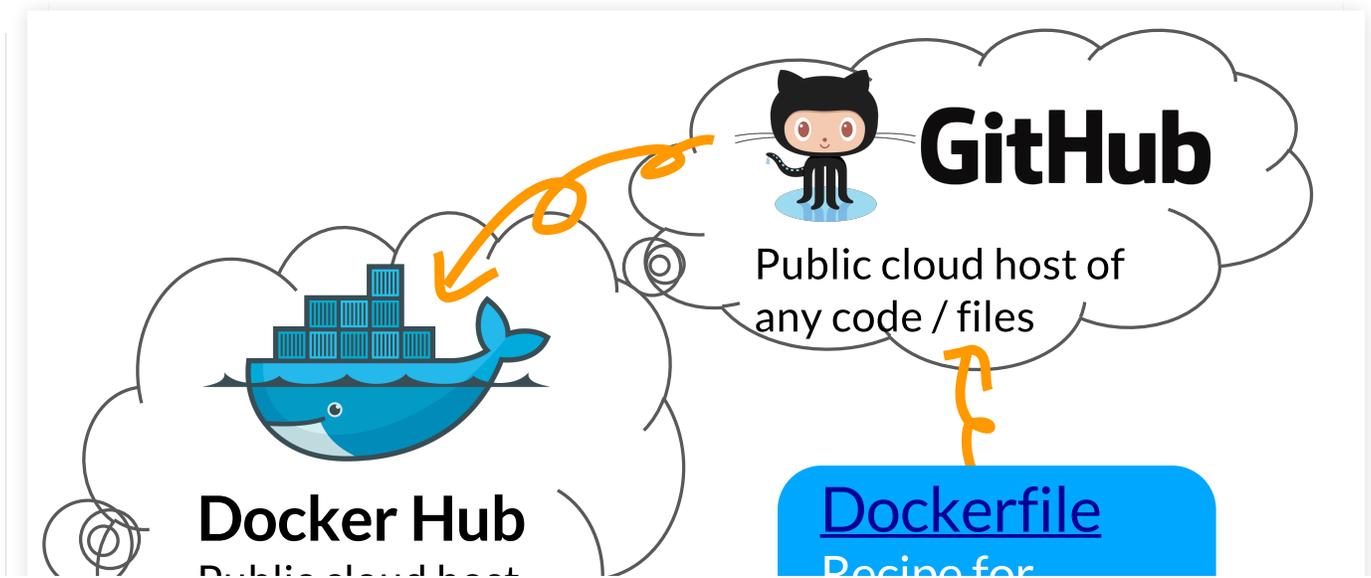
-t tags the **REPO/IMAGE_NAME**

Login and push image to DockerHub



```
$ docker login  
$ docker push MY DOCKERHUB REPONAME/silly
```

Or commit Dockerfile to GitHub for an automated build of Docker image on DockerHub



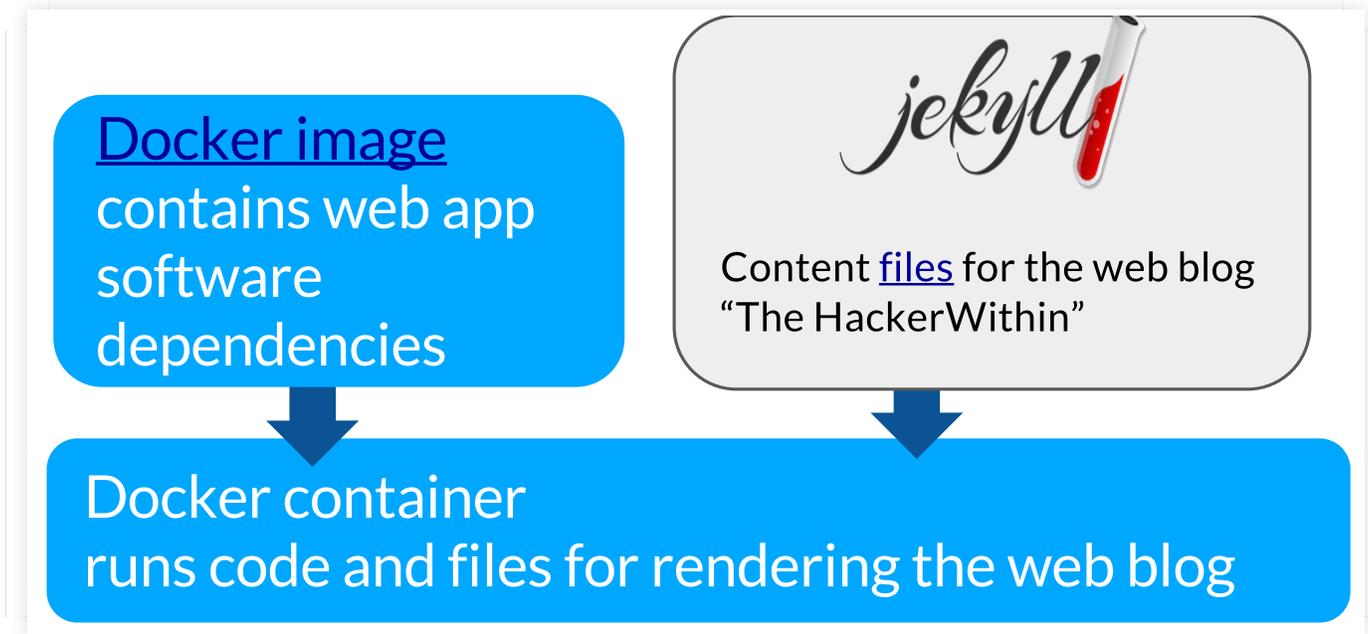
Check what containers are running

```
# only shows running containers  
$ docker ps  
  
# shows all the containers  
$ docker ps -a
```

Saving the container as an image on local machine

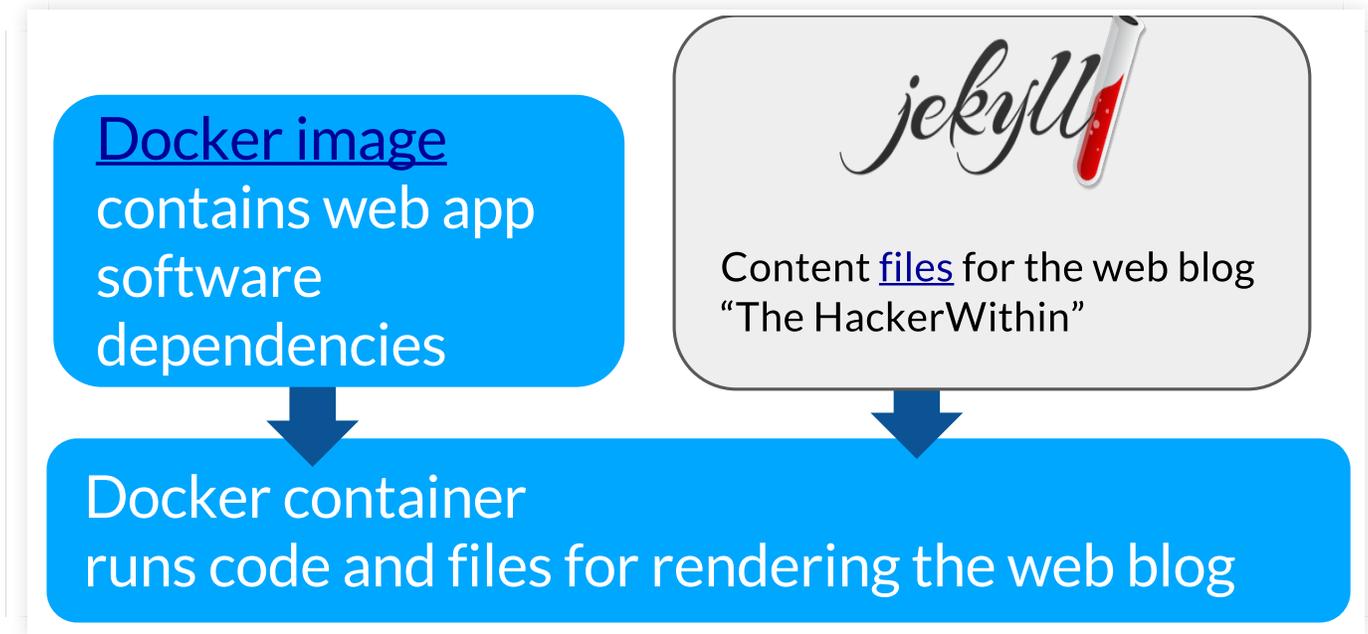
```
$ docker commit --help  
$ docker commit CONTAINER_ID DOCKERHUB_REPO/IMAGE
```

Ex2: Running the Jekyll web blog



- keep **Jekyll** Hackerwithin website files (**html** / **markdown**) outside container

Ex2: Running the Jekyll web blog



```
$ git clone \
https://github.com/thehackerwithin/davis
$ cd davis
```

Running the Jekyll web blog

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

Now it is up and running!

Check the IP address of your Docker machine

```
$ docker-machine ip  
127.0.0.1      # for Linux  
192.168.99.100 # for Mac and Windows
```

Now point your browser to **DOCKER_IP:4000**

What did we just do?

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

- **docker run** runs a certain image, in this case **karenyng/hackerwithin_dockerfile** which we have pulled previously

What did we just do?

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

- **-i** means run interactively, asking the container to read from the host's **STDIN**
- **-t** asks container to bind to a pseudo-terminal

What did we just do?

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

- **-p HOST_PORT:CONTAINER_PORT** exposes the port

What did we just do?

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

`-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root` tells Docker to mount the directory of the Hackerwithin Davis repo to `/root` in the container

What did we just do?

```
$ docker run -it \  
-p 4000:4000 \  
-v $PATH_TO_HACKERWITHIN_DAVIS_DIR:/root \  
karenyng/hackerwithin_dockerfile \  
ruby -S jekyll serve \  
--host=0.0.0.0 --watch --force_polling
```

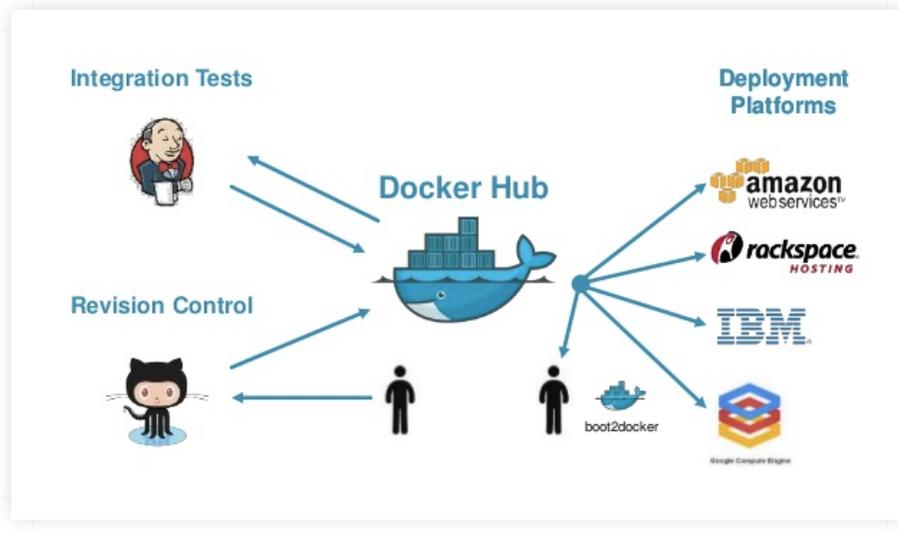
Last two lines tell **Jekyll** to keep on monitoring for changes.

Clearing up space

```
$ docker stop CONTAINER_ID  
$ docker ps -a # checks local containers  
$ docker rm CONTAINER_ID # removes container  
$ docker images # checks local images  
$ docker rmi IMAGE_NAME # removes image
```

What is next? Use Docker for

...



- running SaaS for a startup
- running a continuous integration service
- running R Studio ([NERSC HPC version](#)) or [Jupyter](#) web client for remote machines

Learning resources

- [Docker tutorial](#)
- [Docker online webinars](#)
- San Francisco [Docker meetups](#)
- [Docker best practises](#)
- How to use [Jekyll](#) from Docker

Thanks for listening!



Linux resources

Guide for running Docker on Linux without `sudo` privileges.

Hands-on exercises for those who want to run docker images

difficulty: easy

- run and modify the [HackerWithinpage](#)
- run [rOpenSci R studio web client](#)
- run Jupyter [Docker-stack](#) for [Spark](#)/[SparkR](#)/[PySpark](#) / [Scipy](#) Jupyter notebook in Docker
- run [Tensorflow](#)

Building Dockerfiles / using Docker on the Cloud

difficulty: more involved

- write your own Dockerfile and build your own app
- use [Docker compose](#) to run the [Docker 3rd birthday web app tutorial](#)
- setup the [HortonWorks Data Platform sandbox](#) for playing with [Hadoop](#) and [Spark](#) in Docker
- challenge: write the Dockerfile(s) for Astrophysics codes, e.g.
 - [Cosmosis](#),
 - [Astrometry.net](#)

Incomplete collection of useful commands

Restart stopped container

```
$ docker start CONTAINER_ID  
$ docker attach CONTAINER_ID
```

Incomplete collection of useful commands

If your container is running in background and you want to use the command prompt inside the container

```
$ docker exec -it $(docker ps -q) bash
```